

DOMAIN 3: SOCIAL AND EMOTIONAL DEVELOPMENT**SUB-DOMAIN: SOCIAL DEVELOPMENT****INTERACTIONS WITH PEERS****GOAL 29: CHILDREN DEMONSTRATE POSITIVE NEGOTIATION SKILLS.**

Age Range	Developmental Growth	Child Indicators	Caregiver Strategies
6 to 18 Months	Gives cues to initiate interactions with caregiver and peers.	<ul style="list-style-type: none"> ▪ Uses others' facial expressions, gestures, or voices to guide behavior. ▪ Repeats actions and verbalizations to let others know what is wanted, or just for fun. ▪ Looks to adult for help to settle disputes over toys or activities. ▪ Initiates interactions by pointing. ▪ Gives and takes toys from other children or adults. ▪ Asks for help through sign language, crying, or simple speech. ▪ Calls out to caregiver from across the room. ▪ Looks at caregiver to check-in or when distressed. ▪ Takes or leads others toward desired activity or object (e.g. takes caregiver's hand and leads them to a toy, or to the door, or to the kitchen). ▪ Shares food or desirable objects with significant caregiver. ▪ Performs a series of sequences of actions with caregiver and peers by the end of the period. 	<ul style="list-style-type: none"> ▪ Respond promptly physically and verbally to child's cues (e.g. "I'm warming up your bottle Jayden . . . here I come."). ▪ Model appropriate negotiation and conflict resolution skills with children (e.g. "You both want this ball. Let's get this other ball so you both have one."). ▪ Engage child in play and social interactions with other children (e.g. dancing, movement, talking at meal time, Peek-a-Boo). ▪ Provide child with opportunities to make some choices. ▪ Verbally describe child's emotions and actions (e.g. "Look at you reaching." "Do you want me to pick you up?"). ▪ Expand on child's language (e.g. "You told Jacob 'No' when you did not want him to take your toy. You can say, 'I want the ball.'").